## **Rotier, Steven - DOT**

From: Wiesen, Joshua J - DOT

**Sent:** Wednesday, January 15, 2020 7:26 AM **To:** DOT 33300700 STH 31 - STH 50 to CTH S

**Subject:** FW: WisDOT project ID: 3330-07-00; STH 31/Green Bay Road: C. Kenosha, STH 50 to CTH S; Kenosha

County

Attachments: 47KN362 (Upper Pile Creek Village) on 2015 aerial photo.pdf

From: Cloud, Lynn - DOT

Sent: Tuesday, January 14, 2020 4:00 PM

To: Wiesen, Joshua J - DOT < Joshua. Wiesen@dot.wi.gov>

Cc: Curran, Thomas1 J - DOT <thomas1.curran@dot.wi.gov>; McElmeel, Timothy J - DOT

<Timothy.McElmeel@dot.wi.gov>; Ruenger, Brenda H - DOT <Brenda.Ruenger@dot.wi.gov>; DOT BEES Cultural

Resources <bees.cr@dot.wi.gov>

Subject: WisDOT project ID: 3330-07-00; STH 31/Green Bay Road: C. Kenosha, STH 50 to CTH S; Kenosha County

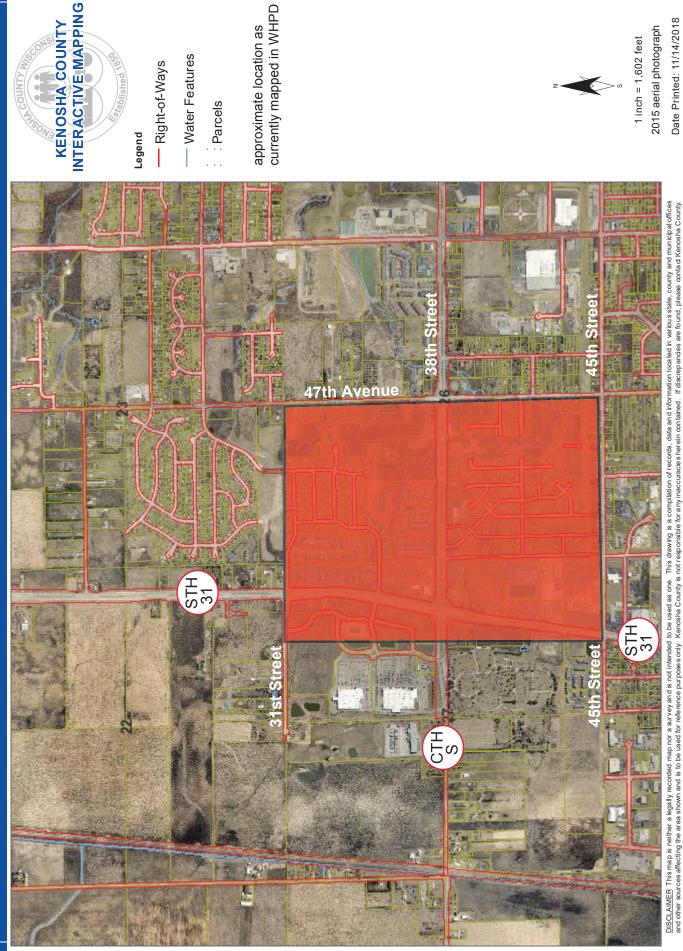
The archival and literature review has been completed for the above project. The project was added to the screening list on December 16, 2019 for both archaeology and history.

Please be aware that an archaeological site extends into the project area. You shall adhere to the **<u>commitments</u> <u>outlined below</u>** (which have been entered into PMP):

Commitments	The following sites have commitments for the project
If the undertaking includes ground disturbance beyond the existing back edge of curb, it is recommended that a <b>qualified archaeologist monitor</b> the construction-related ground disturbing activities.	47KN362 (Upper Pine Creek Village): (extends)
Site(s) shall not be used for borrow or waste disposal, and the site are not currently capped by asphalt/concrete should not be used for the staging of personnel, equipment and/or supplies.	47KN362 (Upper Pine Creek Village): (extends)

If the scope or activities of the undertaking change, further consultation with the Bureau of Technical Services' Cultural Resources Team (CRT) will be required for project re-evaluation.

## 47KN362 (Upper Pile Creek Village) approximate location



Date Printed: 11/14/2018 2015 aerial photograph

1 inch = 1,602 feet